ESTA POSITION PAPER ON DIRECTIVE SERVICES

BUDAPEST, 30 MAY 2005





PROPOSAL



- Framework directive:
 - Global
 - One size fits all

- Country of origin principle
 - CIT has derogation until 1/1/2010
 - EU Commission will propose instrument of harmonization

CIT PROFILE



CIT profile is different in each Member State

- Armored or soft skin vehicles
- 1/3 men crew
- Technology or not, end-to-end or across pavement
- Armed or unarmed crews

WHY IS CIT SO DIFFERENT FROM ONE COUNTRY TO ANOTHER?



Reason is that risk cannot be harmonized

 CIT is a risk based activity and only national rules / regulations can cope with specific and local situations

CROSS BORDER



Very limited, marginal activity in real CIT world

Mainly point-to-point, secure area-to-secure area

Cash center to cash center

COUNTRY OF ORIGIN PRINCIPLE (COOP)



- Harmful: CIT duly deserves its derogation
- No automatic switch to COOP on 1/1/2010
- Should be permanent
- Not compatible with CIT, since public security is at stake and risk varies from one country to another
- Unfair, would set double standards

DIFFERENCE IN MEMBER STATES RULES APPLYING TO CIT



 Operating standards differ substantially across Europe

- Harmonization in an utopic and intellectual concept for CIT:
 - Risk cannot be harmonized
 - National police or judicial system efficiency cannot be harmonized
 - CIT operational rules (weapons) refer to third pillar and fall under Member States jurisdiction

CONCLUSIONS



National standards only are appropriate to CIT operations

Cross border activities are marginal (1%)

Risk cannot be harmonized and standards of operations neither

CONCLUSIONS (cont'd)



- Harmonization, unless limited to essential requirements, would be <u>harmful</u>, since it would be necessary to lower standards to reach consensus (lowest common denominator)
- Or <u>unaffordable</u>, since raising standards in countries where not needed, would increase the cost by some 25%

DEROGATION SHOULD BE PERMANENT WITH HARMONIZATION LIMITED TO ESSENTIAL REQUIREMENT

